

# Making `std::forward_list` constexpr

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## 1 Revision history

- R0 – Initial draft

## 2 Abstract

`std::forward_list` is not currently **constexpr** friendly. With the loosening of requirements on **constexpr** in [P0784R1] and related papers, we can now make `std::forward_list` **constexpr**, and we should in order to support the **constexpr** reflection effort (and other evident use cases).

## 3 Motivation

`std::forward_list` is not so widely-used standard container as `std::vector` or `std::string`. But there is no reason to keep `std::forward_list` in non-**constexpr** state since one of the main directions of C++ evolution is compile-time programming. And we want to use in compile-time as much as possible from STL. And this paper makes `std::forward_list` available in compile-time.

## 4 Proposed wording

We basically mark all the member and non-member functions of `std::forward_list` **constexpr**.

Direction to the editor: please apply **constexpr** to all of `std::forward_list`, including any additions that might be missing from this paper.

In [support.limits.general], add the new feature test macro `__cpp_lib_constexpr_forward_list` with the corresponding value for header `<forward_list>` to Table 36 [tab:support.ft].

Change in [forwardlist.syn] **22.3.4**:

```

#include <initializer_list>

namespace std {
    // 22.3.10, class template forward_list
    template<class T, class Allocator = allocator<T>> class forward_list;

    template<class T, class Allocator>
        constexpr bool operator==(const forward_list<T, Allocator>& x, const forward_list<T, Allocator>& y);
    template<class T, class Allocator>
        constexpr synth-three-way-result<T> operator<=>(const forward_list<T, Allocator>& x, const forward_list<T, Allocator>& y);

    template<class T, class Allocator>
        constexpr void swap(forward_list<T, Allocator>& x, forward_list<T, Allocator>& y)
            noexcept(noexcept(x.swap(y)));

    template<class T, class Allocator, class U>
        constexpr void erase(forward_list<T, Allocator>& c, const U& value);
    template<class T, class Allocator, class Predicate>
        constexpr void erase_if(forward_list<T, Allocator>& c, Predicate pred);

    [...]
}

```

Add after [forwardlist.overview] 22.3.9.1/2:

[The types iterator and const\\_iterator meet the constexpr iterator requirements \(iterator.requirements.general\)](#).

Change in [forwardlist.overview] 22.3.9.1:

```

namespace std {
    template<class T, class Allocator = allocator<T>>
    class forward_list {
    public:
        // types
        using value_type           = T;
        using allocator_type       = Allocator;
        using pointer              = typename allocator_traits<Allocator>::pointer;
        using const_pointer        = typename allocator_traits<Allocator>::const_pointer;
        using reference            = value_type&;
        using const_reference      = const value_type&;
        using size_type            = implementation-defined; // see 22.2
        using difference_type      = implementation-defined; // see 22.2
        using iterator             = implementation-defined; // see 22.2
        using const_iterator       = implementation-defined; // see 22.2

        // 22.3.9.2, construct/copy/destroy
        constexpr forward_list() : forward_list(Allocator()) { }
        constexpr explicit forward_list(const Allocator&);
        constexpr explicit forward_list(size_type n, const Allocator& = Allocator());
        constexpr forward_list(size_type n, const T& value, const Allocator& = Allocator());
    template<class InputIterator>

```

```

    constexpr forward_list(InputIterator first, InputIterator last, const Allocator& = Allocat
constexpr forward_list(const forward_list& x);
constexpr forward_list(forward_list&& x);
constexpr forward_list(const forward_list& x, const Allocator&);
constexpr forward_list(forward_list&& x, const Allocator&);
constexpr forward_list(initializer_list<T>, const Allocator& = Allocator());
constexpr ~forward_list();
constexpr forward_list& operator=(const forward_list& x);
constexpr forward_list& operator=(forward_list&& x)
    noexcept(allocator_traits<Allocator>::is_always_equal::value);
constexpr forward_list& operator=(initializer_list<T>);
template<class InputIterator>
    constexpr void assign(InputIterator first, InputIterator last);
constexpr void assign(size_type n, const T& u);
constexpr void assign(initializer_list<T>);
constexpr allocator_type get_allocator() const noexcept;

// 22.3.9.3, iterators
constexpr iterator          before_begin() noexcept;
constexpr const_iterator    before_begin() const noexcept;
constexpr iterator          begin() noexcept;
constexpr const_iterator    begin() const noexcept;
constexpr iterator          end() noexcept;
constexpr const_iterator    end() const noexcept;

constexpr const_iterator    cbegin() const noexcept;
constexpr const_iterator    cbefore_begin() const noexcept;
constexpr const_iterator    cend() const noexcept;

// capacity
[[nodiscard]] constexpr bool empty() const noexcept;
constexpr size_type max_size() const noexcept;

// 22.3.9.4, element access
constexpr reference         front();
constexpr const_reference   front() const;

// 22.3.9.5, modifiers
template<class... Args> constexpr reference emplace_front(Args&&... args);
constexpr void push_front(const T& x);
constexpr void push_front(T&& x);
constexpr void pop_front();

template<class... Args> constexpr iterator emplace_after(const_iterator position, Args&&...
constexpr iterator insert_after(const_iterator position, const T& x);
constexpr iterator insert_after(const_iterator position, T&& x);

constexpr iterator insert_after(const_iterator position, size_type n, const T& x);
template<class InputIterator>
constexpr iterator insert_after(const_iterator position, InputIterator first, InputIterator
constexpr iterator insert_after(const_iterator position, initializer_list<T> il);

```

```

    constexpr iterator erase_after(const_iterator position);
    constexpr iterator erase_after(const_iterator first, const_iterator last);
    constexpr void swap(forward_list&)
        noexcept(allocator_traits<Allocator>::is_always_equal::value);

    constexpr void resize(size_type sz);
    constexpr void resize(size_type sz, const value_type& c);
    constexpr void clear() noexcept;

    // 22.3.9.6, forward_list operations
    constexpr void splice_after(const_iterator position, forward_list& x);
    constexpr void splice_after(const_iterator position, forward_list&& x);
    constexpr void splice_after(const_iterator position, forward_list& x, const_iterator i);
    constexpr void splice_after(const_iterator position, forward_list&& x, const_iterator i);
    constexpr void splice_after(const_iterator position, forward_list& x, const_iterator first,
    constexpr void splice_after(const_iterator position, forward_list&& x, const_iterator first,

    constexpr size_type remove(const T& value);
    template<class Predicate> constexpr size_type remove_if(Predicate pred);

    constexpr size_type unique();
    template<class BinaryPredicate>
    constexpr size_type unique(BinaryPredicate binary_pred);

    constexpr void merge(forward_list& x);
    constexpr void merge(forward_list&& x);
    template<class Compare> constexpr void merge(forward_list& x, Compare comp);
    template<class Compare> constexpr void merge(forward_list&& x, Compare comp);

    constexpr void sort();
    template<class Compare> constexpr void sort(Compare comp);

    constexpr void reverse() noexcept;
};

template<class InputIterator,
        class Allocator = allocator<iter-value-type<InputIterator>>>
    forward_list(InputIterator, InputIterator, Allocator = Allocator())
        -> forward_list<iter-value-type<InputIterator>, Allocator>;

// swap
template<class T, class Allocator>
    constexpr void swap(forward_list<T, Allocator>& x, forward_list<T, Allocator>& y)
        noexcept(noexcept(x.swap(y)));
}

```

Change in [forwardlist.cons] 22.3.9.2:

```

constexpr explicit forward_list(const Allocator&);

[...]
```

```
constexpr explicit forward_list(size_type n, const Allocator& = Allocator());
```

[...]

```
constexpr forward_list(size_type n, const T& value, const Allocator& = Allocator());
```

[...]

```
template<class InputIterator>  
    constexpr forward_list(InputIterator first, InputIterator last,  
                           const Allocator& = Allocator());
```

[...]

Change in [forwardlist.capacity] **22.3.9.3:**

```
constexpr iterator before_begin() noexcept;  
constexpr const_iterator before_begin() const noexcept;  
constexpr const_iterator cbefore_begin() const noexcept;
```

[...]

Change in [forwardlist.access] **22.3.9.4:**

```
constexpr reference front();  
constexpr const_reference front() const;
```

[...]

Change in [forwardlist.modifiers] **22.3.9.5:**

```
template<class... Args> constexpr reference emplace_front(Args&&... args);
```

```
constexpr void push_front(const T& x);  
constexpr void push_front(T&& x);
```

```
constexpr void pop_front();
```

```
constexpr iterator insert_after(const_iterator position, const T& x);  
constexpr iterator insert_after(const_iterator position, T&& x);  
constexpr iterator insert_after(const_iterator position, size_type n, const T& x);
```

```
template<class InputIterator>  
    constexpr iterator insert_after(const_iterator position, InputIterator first, InputIterator last  
    constexpr iterator insert_after(const_iterator position, initializer_list<T>);
```

```
template<class... Args> constexpr iterator emplace_after(const_iterator position, Args&&... args);
```

[...]

```
constexpr iterator erase_after(const_iterator position);  
constexpr iterator erase_after(const_iterator first, const_iterator last);
```

```
constexpr void resize(size_type sz);
```

```
constexpr void resize(size_type sz, const value_type& c);
```

```
constexpr void clear() noexcept;
```

Change in [forwardlist.ops] **22.3.9.6**:

```
constexpr void splice_after(const_iterator position, forward_list& x);  
constexpr void splice_after(const_iterator position, forward_list&& x);  
[...]  
constexpr void splice_after(const_iterator position, forward_list& x, const_iterator i);  
constexpr void splice_after(const_iterator position, forward_list&& x, const_iterator i);  
[...]  
constexpr void splice_after(const_iterator position, forward_list& x, const_iterator first,  
const_iterator last);  
constexpr void splice_after(const_iterator position, forward_list&& x, const_iterator first,  
const_iterator last);
```

[...]

```
constexpr size_type remove(const T& value);  
template<class Predicate> constexpr size_type remove_if(Predicate pred);
```

[...]

```
constexpr size_type unique();  
template<class BinaryPredicate> constexpr size_type unique(BinaryPredicate binary_pred);
```

[...]

```
constexpr void merge(forward_list& x);  
constexpr void merge(forward_list&& x);  
template<class Compare> constexpr void merge(forward_list& x, Compare comp);  
template<class Compare> constexpr void merge(forward_list&& x, Compare comp);
```

[...]

```
constexpr void sort();  
template<class Compare> constexpr void sort(Compare comp);
```

[...]

```
constexpr void reverse() noexcept;
```

[...]

Change in [forwardlist.erasure] **22.3.9.7**:

```
template<class T, class Allocator, class U>  
    constexpr void erase(forward_list<T, Allocator>& c, const U& value);
```

```
template<class T, class Allocator, class Predicate>  
    constexpr void erase_if(forward_list<T, Allocator>& c, Predicate pred);
```

## 5 Implementation

Possible implementation can be found here: [LLVM fork](#). Notice that when proposal was written `constexpr` destructors were not supported in Clang. Also in this implementation isn't used `operator<=>` - bunch of old operators used instead (just because `libcxx` at the moment doesn't use `operator<=>` for `std::forward_list`).

## 6 References

[P0784R1] Multiple authors, *Standard containers and constexpr*  
<http://www.open-std.org/jtc1/sc22/wg21/docs/papers/2018/p0784r1.html>