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Audience: LEWG

Target: Parallelism TS 2

FINDING THE RIGHT SET OF TRAITS FOR SIMD < T >

ABSTRACT

This paper makes the set of traits for simd<T> more complete.

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1 Introduction

INTRODUCTION

[N4744] defines the trait <code>simd_abi::deduce<T, N></code>, allowing users to find an "implementation-recommended" ABI tag for a given <code>value_type</code> and number of elements. Shen [P0820R1] discusses a use for considering involved ABI tags in the "recommendation". SG1 polled in Albuquerque about

Poll: abi_for_size_t (SF) vs. implementation-defined (SA)

The poll result implies that SG1 prefers users to be able to spell out the ABI tags that are determined as return types.

2 MOTIVATION

As Shen [P0820R1] shows, there is a use case for deducing an ABI tag type from a $value_type$, a width, and additionally zero or more "input" ABI tags. The latter tells the deduction logic what ABI tags are used in the input types to produce an object of the requested $value_type$ and width. This enables an implementation design choice of staying within a certain SIMD register subset.

From the user's perspective, the ABI tag deduction is most often necessary in the following two cases:

- Given a certain simd type, what is the best simd type for a different value_type (e.g. mixed precision calculations).
- Given a certain simd type, what is the best simd type for a different width (e.g. split, concat, shuffle).

Therefore, I propose to

- 1. extend simd_abi::deduce to consider input ABI tags in its decision,
- 2. introduce a new trait rebind_simd<U, V>, which deduces a simd<U, Abi> instantiation from a given simd type V and requested value_type U, and
- 3. introduce a new trait resize_simd<N, V>, which deduces a simd<T, Abi> instantiation from a given simd type V with value_type T and requested width N.

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PROPOSED WORDING

Apply the following change to the Parallelism TS 2 [N4744]:

```
_modify [parallel.simd.synopsis]
```

```
template <class T, size_t N> struct deduce { using type = see below; };
template <class T, size_t N> using deduce_t = typename deduce<T, N>::type;
template <class T, size_t N, class... Abis> struct deduce { using type = see below; };
template <class T, size_t N, class... Abis> using deduce_t = typename deduce<T, N, Abis...>::type;
```

_add to [parallel.simd.synopsis]

```
template <class T, class V> struct rebind_simd { using type = see below; };
template <class T, class V> using rebind_simd_t = typename rebind_simd<T, V>::type;
template <int N, class V> struct resize_simd { using type = see below; };
template <int N, class V> using resize_simd_t = typename resize_simd<N, V>::type;
```

inline constexpr size_t memory_alignment_v = memory_alignment<T, U>::value;

_modify [parallel.simd.abi]

```
template <class T, size_t N> struct deduce { using type = see below; };
template <class T, size_t N, class... Abis> struct deduce { using type = see below; };
```

12 The member type shall be present if and only if

- T is a vectorizable type, and
- simd_abi::fixed_size<N> is supported (see 9.2.1), and
- every type in the Abis pack is an ABI tag.

Where present, the member typedef type shall name an ABI tag type that satisfies

- simd_size_v<T, type> == N, and
- simd<T, type> is default constructible (see 9.3.1),

If N is 1, the member typedef type is simd_abi::scalar. Otherwise, if there are multiple ABI tag types that satisfy the constraints, the member typedef type is implementation-defined. [Note: It is expected that extended ABI tags can produce better optimizations and thus are preferred over simd_abi::fixed_size<N>. Implementations can base the choice on Abis, but can also ignore the Abis arguments. — end note]

_add at the end of [parallel.simd.traits]

template <class T, class V> struct rebind_simd { using type = see below; };

The member type shall be present if and only if

• V is either simd<U, AbiO> or simd_mask<U, AbiO>, where U and AbiO are deduced from V, and

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- T is a vectorizable type, and
- simd_abi::deduce<T, simd_size_v<U, Abi0>, Abi0> has a member type type.

Let Abi1 identify the type deduce_t<T, simd_size_v<U, Abi0>, Abi0>. Where present, the member typedef type shall name simd<T, Abi1> if V is simd<U, Abi0> or simd_mask<T, Abi1> if V is simd_mask<U, Abi0>.

template <int N, class V> struct resize_simd { using type = see below; };

17 The member type shall be present if and only if

- V is either simd<T, Abi0> or simd_mask<T, Abi0>, where T and Abi0 are deduced from V, and
- simd_abi::deduce<T, N, Abi0> has a member type type.

Let Abil identify the type deduce_t<T, N, Abi0>. Where present, the member typedef type shall name simd<T, Abil> if V is simd<T, Abi0> or simd_mask<T, Abil> if V is simd_mask<T, Abi0>.

4 CHANGELOG

4.1 CHANGES FROM RO

Previous revision: [P0964R0].

- Adjusted to changes between [P0214R8] and [N4744].
- Make resize_simd a non-optional part of the requested changes (after SG1 discussion).
- Update motivation after resolving different naming preferences with Tim.

5 STRAW POLLS

5.1 SGI AT JACKSONVILLE 2018

Poll: Proceed to LEWG? → unanimous consent

 ${\sf A}$ bibliography

[N4744] Jared Hoberock, ed. *Technical Specification for C++ Extensions for Parallelism Version 2.* ISO/IEC JTC1/SC22/WG21, 2018. url: https://wg21.link/n4744.

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[P0214R8] Matthias Kretz. *P0214R8: Data-Parallel Vector Types & Operations*. ISO/IEC C++ Standards Committee Paper. 2018. url: https://wg21.link/p0214r8.

- [P0964R0] Matthias Kretz. P0964R0: Finding the right set of traits for simd < T > . ISO/IEC C++ Standards Committee Paper. 2018. url: https://wg21.link/p0964r0.
- [P0820R1] Tim Shen. *P0820R1: Feedback on P0214R5*. ISO/IEC C++ Standards Committee Paper. 2017. url: https://wg21.link/p0820r1.