

TS 18661-3 AS ANNEX FOR C2X

N2374
WG 14 - London
April 29 – May 3, 2019

C FP group

TS 18661-3

[n2117](#)

Types and functions to support
IEC 60559 interchange and extended formats

IEC 60559 interchange formats

- IEC 60559:2011 specifies a “tower” of *interchange* formats
- Arbitrarily large widths (32x)
- For binary and decimal
- Balanced precision and range determined by width
- For exchange of FP data
- binary16, for GPU data, etc.
- Formats may be supported as
 - Arithmetic – with all standard operations
 - Non-arithmetic – with conversion operations

IEC 60559 extended formats

- IEEE specifies *extended* formats that extend its basic formats: binary32|64|128 and decimal64|128
- Have at least a specified precision and range
- For explicit wide evaluation
- Not for data exchange

TS 18661-3

- Three features
 - Interchange floating types
 - Extended floating types
 - Support for non-arithmetic interchange formats
- Full language and library support for interchange and extended floating types
- Conversion operations for non-arithmetic interchange formats represented in unsigned char arrays

TS 18661-3 – type structure extensions

interchange floating types: `_FloatN`, `_DecimalN`

extended floating types: `_FloatNx`, `_DecimalNx`

real floating types

standard floating types: `float`, `double`, `long double`

binary floating types: `_FloatN`, `_FloatNx`

decimal floating types: `_DecimalN`, `_DecimalNx`

complex types

`float _Complex`, `double _Complex`, `long double _Complex`

`_FloatN _Complex`, `_FloatNx _Complex`

Imaginary types

`float _Imaginary`, `double _Imaginary`, `long double _Imaginary`

`_FloatN _Imaginary`, `_FloatNx _Imaginary`

TS 18661-3 – type structure unchanged

floating types

- real floating types

- complex types

- imaginary types

real types

- integer types

- real floating types

arithmetic types

- integer types

- floating types

TS 18661-3

- Standard binding for extension floating types with IEC 60559 formats, which are common extensions (e.g., float16, float128, float80)
- Facilitates exchange of FP data, without full support type
- Enables explicit wide evaluation, for robustness

Publication

- [ISO/IEC TS 18661-3:2015, Information technology — Programming languages, their environments and system software interfaces — Floating-point extensions for C — Part 3: Interchange and extended types](#)

TS 18661-3 as annex

- TS 18661-3 written as changes to C, on top of the changes in TS parts 1 and 2
- Recast as annex for C2X: **N2342**
- Per WG14 direction
- Original skepticism because TS 18661-3 affects so many parts of C, but ...

Advantages of annex

- Shorter specification: 38 vs 73 pages
- More comprehensible: direct specification vs changes to changes to changes
- Avoids extensive changes to C, just

In 6.10.8.3#1, add:

`__STDC_IEC_60559_TYPES__` The integer constant `20yymmL`, intended to indicate conformance to the specification in Annex X (IEC 60559 interchange and extended types).

Changing to annex

- Requirement: achieve equivalent specification
- Some direct specification, e.g.,
Types designated **_Float32x**, **_Float64x**, **_Float128x**, **_Decimal64x**, and **_Decimal128x** support the corresponding IEC 60559 extended formats and are collectively called the *extended floating types*. ...
- Some broadening of definitions, e.g.,
The *real floating types* are broadened to include all interchange floating types and extended floating types, as well as standard floating types.
- Some additions to C, e.g.,
This subclause expands floating-suffix (6.4.4.2) to also include:
fN FN fNx FNx dN DN dNx DNx
- Reorganized to better match C organization and for general order

Annex outline - language

- X.1 Introduction
- X.2 Types
 - X.2.1 Interchange floating types
 - X.2.2 Non-arithmetic interchange formats
 - X.2.3 Extended floating types
 - X.2.4 Classification of real floating types
 - X.2.5 Complex types
 - X.2.6 Imaginary types
- X.3 Characteristics in <float.h>
- X.4 Conversions
 - X.4.1 Real floating and integer
 - X.4.2 Usual arithmetic conversions
 - X.4.3 Arithmetic and non-arithmetic formats
- X.5 Lexical elements
 - X.5.1 Keywords
 - X.5.2 Constants
- X.6 Expressions
- X.7 Declarations

Annex outline - library

- X.8 Identifiers in standard headers
 - X.8.1 <float.h>
 - X.8.2 <complex.h>
 - X.8.3 <math.h>
 - X.8.4 <stdlib.h>
- X.9 Complex arithmetic <complex.h>
- X.10 Floating-point environment <fenv.h>
- X.11 Mathematics <math.h>
 - X.11.1 Macros
 - X.11.2 Function prototypes
 - X.11.3 Encoding conversion functions
 - X.11.3.1 Encode and decode functions
 - X.11.3.2 Encoding-to-encoding conversion functions
- X.12 Numeric conversion functions in <stdlib.h>
 - X.12.1 String from floating
 - X.12.2 String to floating
 - X.12.3 String from encoding
 - X.12.4 String to encoding
- X.13 Type-generic macros <tgmath.h>

Implementation

- GCC supports `_FloatN` and `_FloatNx` types (including with `_Complex`) on multiple systems.
- Several C implementations have provided additional floating-point types as extensions. For examples, HPUX C/C++ has a fourth type with the IEC 60559 double64-extended format, and LCC supports `float128_t` and `qfloat`.